



National Association of Responsible Firearm Owners  
Sport Shooting Rules  
Annexure (J)

**DOCUMENT HISTORY**

<b>Revision</b>	<b>Date</b>	<b>Comment</b>
1.000	15 March 2017	First version of the sport shooting rules
2.000	19 April 2020	Remodel the all the shooting rules to include additional firearm types and categories
3.000	23 December 2020	Added Defensive Targets for handgun and semi auto
4.000	26 April 2021	Added new hunting targets for small, medium, and large calibres
5.000	23 November 2021	Updated categories and firearm types
6.00	15 May 2022	Added new firearm types and Disciplines



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## National Association of Responsible Firearm Owners (NARFO)

At NARFO we encourage our members to participate in sport shooting or hunting events of NARFO and that of other sport shooting associations or clubs.

All shooting events must be conducted in accordance with the rules set out in this document together with the specific rules and regulations of disciplines of other associations or at clubs where a member chooses to partake. It is the responsibility of the member to participate in these events in their own time or arrange participation in events organized by any other association on their own.

Sport shooting events and disciplines are classified as either recreational shooting or competitive shooting.

### General

- Firearm type must be selected for each event.
- Sport Shooting competition runs from 1 March to 28 February of each year.
- Results will be published on an annual basis
- Targets and/or score cards must be scanned and uploaded to the NARFO members profile via the members area section. Use the add activity under activities tab in the profile area.

### Other Association Events

A shoot hosted by any other association must be done in accordance with the hosting association's rules. In this case the NARFO score card or the RANGE CARD of that association must be completed and signed by the match director or range officer of that shoot, or a photo of your scorecard or range card as used on the day of the shoot.

See NARFO Competition Score Card (J) in the download section should you use this option.

### Recreational Shooting

A recreational shooter can participate in any of the NARFO shooting disciplines with any of the firearm type as per the list below. Recreational shooting also includes shooting events hosted by other associations.

All recreational shooting events are open to all members and these events can also be used to maintain your dedicated status. In order to maintain your dedicated status, you need to participate in a minimum of two events per year.

### Competitive Shooting

A competitive shooter can participate in any of the disciplines with any firearm type as per the list below. Competitive shooting also includes shooting events of other associations

The postal sport shooting competition is open to all members and is also used to maintain a member's dedicated sport shooting status. You do not have to be a Dedicated Sports Person to participate in the annual postal sport shooting competition. The postal shoot can be shot

multiple times with different firearm types; however, ranking will be done in accordance with the discipline and firearm used.

NOTE: To qualify for the NARFO postal sport shooting competition, and be listed on the National Ranking, you need to shoot three targets with the same firearm category and discipline on three different occasions and the highest three scores will be considered.

To qualify for the Other Association postal sport shooting competition and be listed on the National Ranking, you need to have only shot one event and the highest score will be considered.

An activity is deemed to be any activity which is advertised or participated in as one event. Any shooting event which is conducted over more than one day, or multi discipline events for the same shooting event will still be seen as ONE activity. The only exception is where the member participated in two or more completely unrelated events on one day in which case each will be seen as a separate activity.

## Rules

The postal sport shoot is open to all members and is used to maintain members dedicated status. The postal shoot can be shot multiple times with different firearms and calibres and targets.

- The allocated **Sport Shooting** target must be used
- See sports shooting table for specific rules, distance and number of shots
- The target must be signed by the member and the range officer
  - Use the allocated area on the NARFO targets to fill in personal and shooting details
  - For any other target, ensure the date, shooting range, member number, range officer and score is clearly visible when taking a photograph of the target to upload
  - Any shoot that it is hosted by another association and multiple targets are involved, take a picture of the score card of the day or use the example scorecard that can be downloaded from the members area
- The rules for each of the NARFO shoots are stipulated on the Rules for each target.
- Shotgun competitions are done by participating in any of the known shot gun disciplines provided at clubs around South Africa. The member will need to submit the shotgun activity card (Annexure "L") signed by the shooting club range officer or a picture of the official scorecard of the day from that club
- Any activity, even non shooting related activities, must be submitted with proof of the activity. You will not be able to submit a new activity without proof. Activities are uploaded on the website under the Members Area.  
(Note: either scan as PDF from a normal printer or use any of the mobile apps like "Office Lens" to scan or you can take a picture with your mobile phone.)
- When submitting an activity use the correct selection of activity options when creating a new sports shooting activity.

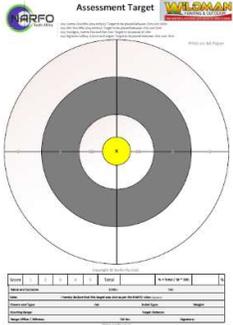


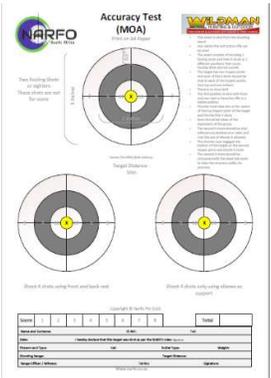
- All targets, as specified, will be use for the annual NARFO postal sport shooting competition.
- The sport shooting competition will be based on the combination of the firearm type and target for a specified distance
- To qualify for the NARFO sport shooting ranking, a minimum of three shoots needs to be shot. (Note, to maintain dedicated status, only two activities are required)
- To qualify for the Other Association ranking, only one shoot is required, and the highest score will be taken into account if the shoot was done multiple times.
- **Sport Shooting competition runs from 1 March to 28 February of each year.**
- The results will be published on an annual basis in the member's section.
- It is important that your target information section is fully completed by yourself and then signed by the range office for the score to qualify.
- NARFO reserves the right to verify the scores as needed.
- Categories of the competition is as follows: (See table above)

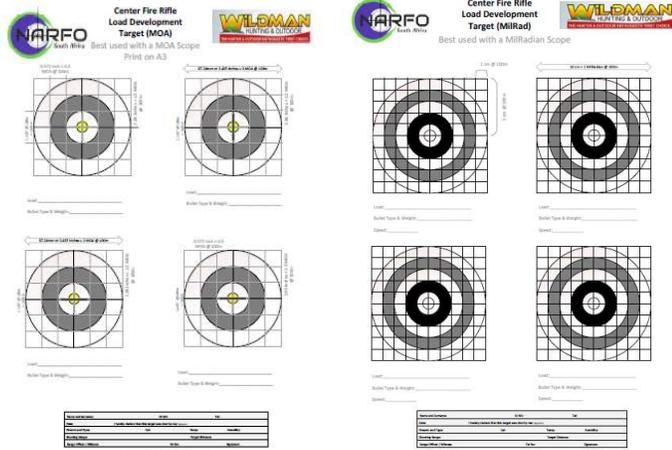
### Firearm Types and Codes

Firearm Type	Code
Any Centre Fire Rifle (Bolt Action):	CFRBA
Any Rim Fire Rifle (Bolt Action):	RFRBA
Any Centre Fire Rifle (Semi Auto / Self Loading):	CFRSA
Any Handgun, Centre Fire Pistol:	CFHGP
Any Handgun, Centre Fire Revolver:	CFHGR
Any Handgun Rim Fire Pistol:	RFHGP
Any Handgun Rim Fire Revolver:	RFHGR
Any Rim Fire Rifle (Semi Auto / Self Loading):	RFRSA
Any Big bore Calibre, 9,3mm and larger (Bolt Action or Break Action):	BBRBA
Shotgun Hunting (over and under, side by side, pump action):	SGH
Shotgun (Semi Auto):	SGSA
Black Powder Handgun	BPHG
Black Powder Rifle	BPR
Centre Fire Hunting Handgun	CFHHG
Lever Action Rifle	LAR
Air Rifle (PCP or Spring)	ARS
Air Handgun (PCP or Spring)	AHS
Pistol Caliber Carbine	PCC

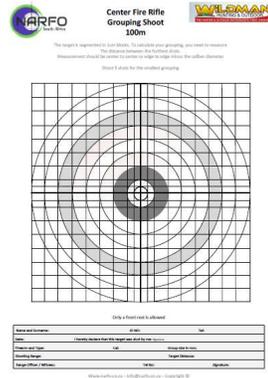
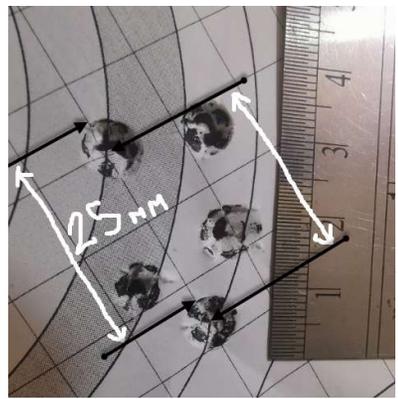
## NARFO Postal Sport Shooting Disciplines

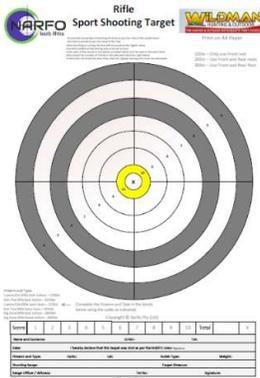
<b>Event</b>	Practical Assessment
<b>Firearm Type</b>	Any Firearm
<b>Sport Shooting</b>	No
<b>Distance</b>	Between 25m and 100m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Practical Assessment A4</p> <p>Downloadable from the Members Area</p>  <p>The target is a circular diagram with a yellow center, a white ring, a grey ring, and an outer white ring. It includes a scoring table at the bottom with columns for Name, Date, and Score.</p>
<b>Purpose</b>	<p>The purpose of this activity is to assess the members ability to hit the target and obtain the minimum score on their own. This forms part of the dedicated hunter and sport shooter application process.</p> <p>It is required as per the dedicated rules that a person completes a practical assessment and pass with at least 70%.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any firearm can be used</li> <li>• Any optic can be used</li> <li>• Only a front rest is allowed</li> <li>• Bi Pods are allowed</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of the five shots as per the scoring rings on the target as a percentage of 100%

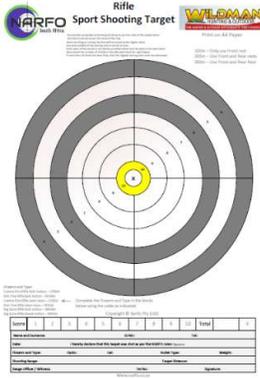
<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Accuracy Test
<b>Firearm Type</b>	Center Fire Rifle Bolt Action – CFRBA:
<b>Sport Shooting</b>	No
<b>Distance</b>	100m
<b>Shots</b>	8 + 2
<b>Target</b>	<p>NARFO Rifle Accuracy Test A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	This event first tests the accuracy of you rifle and then tests the shooter’s ability to shoot accurately and adjust where necessary.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• Always try and aim for the centre of the targets</li> <li>• The event consists of shooting 2 fouling shots and then 8 shots in 2 different positions that count. Fouling shots are not scored.</li> <li>• The target has three impact points, one for the 2 fowlers and the other two for each of the 4 shots on the bottom targets left and right. One top and one bottom</li> <li>• There is no time limit</li> <li>• First fire the 2 fouling shots at the top target. This is done using a front and rear rest</li> <li>• Then engage the bottom left target, firing 4 shots using a front and rear rest</li> <li>• Note should be taken of the placement of the group</li> <li>• The second 4 shots must be shot on the bottom right target and must be shot without any assistance or rests and only the use of elbows is allowed.</li> <li>• The second 4 shots should be compared with the first 4 shots to tests the shooters ability to shoot without assistance compared to a stable position</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of the 8 shots EXCLUDING the fowlers. Points for each shot is as per the scoring rings on the target

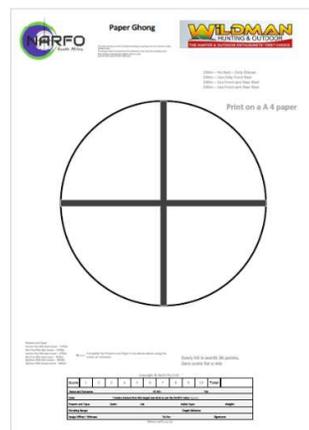
<b>Event</b>	CFRBA – Centre Fire Rifle Bolt Action - Load Development
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA:
<b>Sport Shooting</b>	No
<b>Distance</b>	100m
<b>Shots</b>	Not Specified
<b>Target</b>	<p>NARFO Load Development</p> <p>Downloadable from the Members Area in A4 Can be purchased In-store in A3</p> 
<b>Purpose</b>	This target is used for load development using either a MOA or Milliradian scope
<b>Rules</b>	<ul style="list-style-type: none"> <li>• There are no rules for this event.</li> <li>• The shooter can determine how many shots he fires</li> <li>• Any position can be used but it recommended for load development that a very stable front and rear rest be used.</li> </ul>
<b>Scoring</b>	There is no scoring

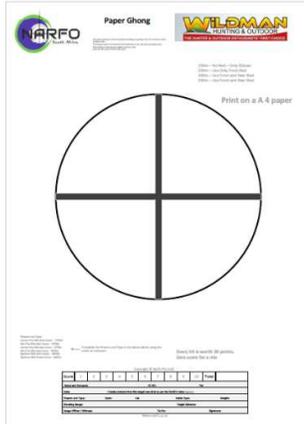
<b>Event</b>	CFRBA – Centre Fire Rifle Bolt Action - Sport Shooting – 100m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA:
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

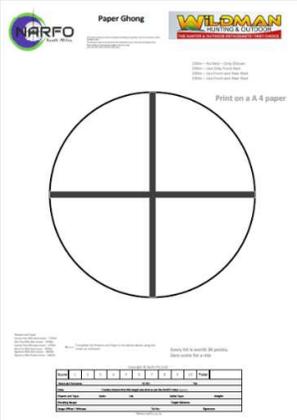
<b>Event</b>	CFRBA – Centre Fire Rifle Bolt Action - Sport Shooting – Grouping - 100m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA:
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Grouping Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	This event tests the shooters ability to fire 5 rounds on the target as close to one another as possible.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and <b>no</b> rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> <li>• The target must be submitted with the measuring device in the picture. (like a ruler or Vernier)</li> <li>• Photos of the group size done with a group measuring app will also be accepted</li> </ul>
<b>Scoring</b>	<p>Scoring is done by measuring the distance between the furthest shots from one another. This can be done by measuring the distance between centres or from the side of the bullet hole to the side of the furthest bullet hole. See example</p> 

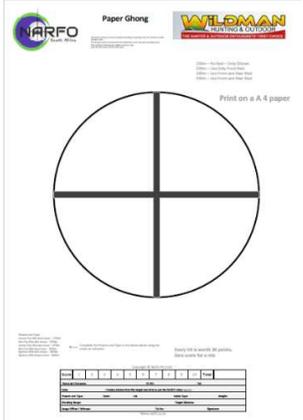
<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Sport Shooting – 200m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA:
<b>Sport Shooting</b>	Yes
<b>Distance</b>	200m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

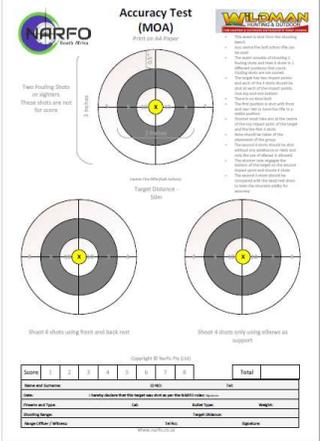
<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Sport Shooting – 300m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA:
<b>Sport Shooting</b>	Yes
<b>Distance</b>	300m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

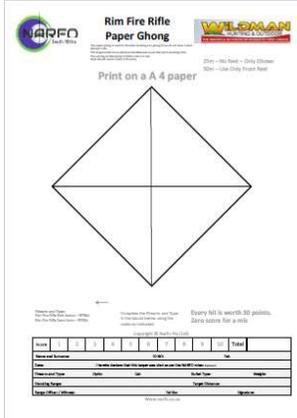
<b>Event</b>	CFRBA – Centre Fire Rifle Bolt Action - Sport Shooting - Paper Gong – 100m
<b>Firearm Type</b>	<b>Center Fire Rifle Bolt Action – CFRBA</b>
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is best use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel gongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>

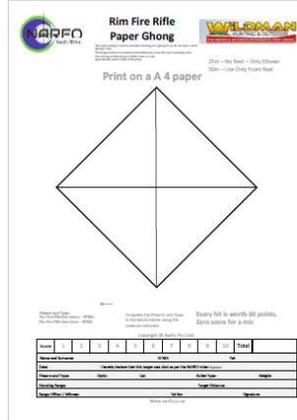
<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Sport Shooting - Paper Gong – 200m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	200m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel ghongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>

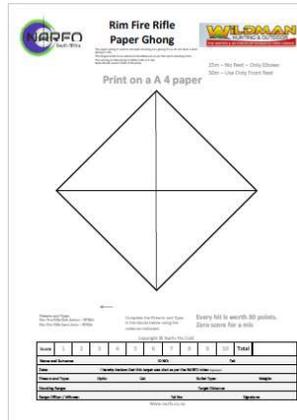
<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Sport Shooting - Paper Gong – 300m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	300m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel ghongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>

<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Sport Shooting - Paper Gong – 350m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	350m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel ghongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>

<b>Event</b>	RFRBA - Rim Fire Rifle Bolt Action - Accuracy Test
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA
<b>Sport Shooting</b>	No
<b>Distance</b>	25m
<b>Shots</b>	8 + 2
<b>Target</b>	<p>NARFO Rifle Accuracy Test A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	This event first tests the accuracy of you rifle and then tests the shooters ability to shoot accurately
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Rim fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• The event consists of shooting 2 fouling shots and then 8 shots in 2 different positions that count. Fouling shots are not scored.</li> <li>• The target has two impact points and each of the 4 shots should be shot at each of the impact points. One top and one bottom</li> <li>• There is no time limit</li> <li>• The first position is shot with front and rear rest to have the rifle in a stable position</li> <li>• Shooter must take aim at the centre of the top impact point of the target and fire the first 4 shots</li> <li>• Note should be taken of the placement of the group</li> <li>• The second 4 shots should be shot without any assistance or rests and only the use of elbows is allowed.</li> <li>• The shooter now engages the bottom of the target on the second impact point and shoots 4 shots</li> <li>• The second 4 shots should be compared with the dead rest shots to tests the shooters ability for accuracy</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of all 8 shots. Points for each shot is as per the scoring rings on the target

<b>Event</b>	RFRBA - Rim Fire Rifle Bolt Action - Sport Shooting - Paper Gong – 25m
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel ghongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>

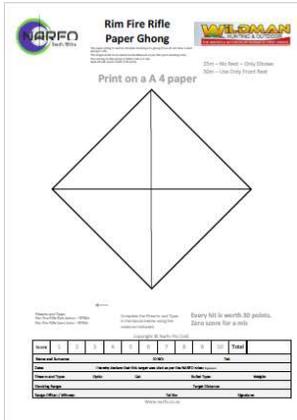
<b>Event</b>	RFRBA - Rim Fire Rifle Bolt Action - Sport Shooting - Paper Gong – 50m	
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA	
<b>Sport Shooting</b>	Yes	
<b>Distance</b>	50m	
<b>Shots</b>	10	
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p>	
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel ghongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>	
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>	
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>	

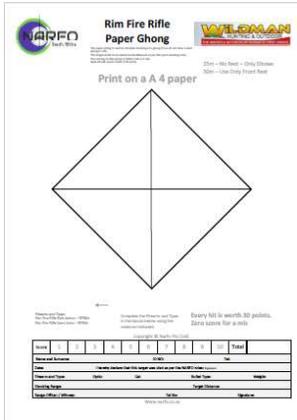
<b>Event</b>	RFBA - Rim Fire Rifle Bolt Action - Paper Gong – 75m
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	75m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright. The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel ghongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle. Points for each shot inside the circle is 30 point and zero points for a miss.</p>

<b>Event</b>	RFRBA - Rim Fire Rifle Bolt Action - Sport Shooting – 25m
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any rim fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	RFRBA - Rim Fire Rifle Bolt Action - Sport Shooting – 50m
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any rim fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	RFRBA - Rim Fire Rifle Bolt Action - Sport Shooting – 75m
<b>Firearm Type</b>	Rim Fire Rifle Bolt Action - RFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	75m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any rim fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

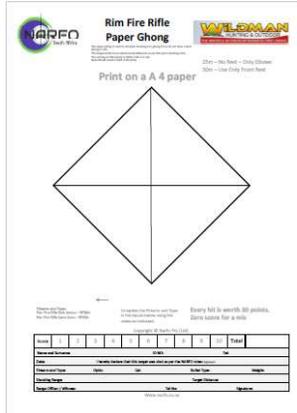
<b>Event</b>	RFRSA - Rim Fire Rifle Semi Auto - Sport Shooting - Paper Gong – 25m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright.</p> <p>The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel gongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle.</p> <p>Points for each shot inside the circle is 30 point and zero points for a miss.</p>

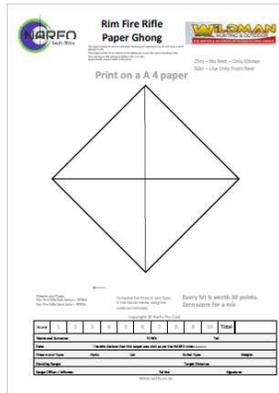
<b>Event</b>	RRRSA - Rim Fire Rifle Semi Auto - Sport Shooting - Paper Gong – 50m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event enhances the shooter ability to shoot at gongs and see shots that misses the gong due to wind or accuracy of the rifle.</p> <p>The target is bet use in a horizontal way and the Horizontal and Vertical lines should be plumb. Hang a piece of string with a small weight over the target to ensure it is upright. The target is also used to ensure the scope reticle is 100% aligned with the horizontal and vertical lines.</p> <p>Shooting a steel gongs, the shooter is sometime unable to “call” the shots when it is miss and this target will show misses</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots that are within the circle. Points for each shot inside the circle is 30 point and zero points for a miss.</p>

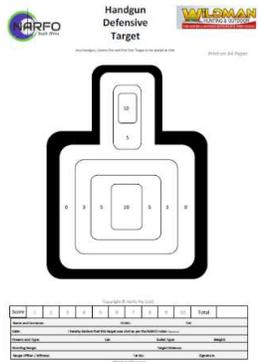
<b>Event</b>	RFRSA - Rim Fire Rifle Semi Auto - Sport Shooting – 25m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any rim fire self loading rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

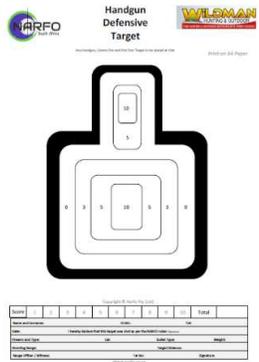
<b>Event</b>	RFRSA - Rim Fire Rifle Semi Auto - Sport Shooting – 50m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any rim fire self loading rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	RFRSA - Rim Fire Rifle Semi Auto - Sport Shooting – 75m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	75m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any rim fire self loading rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

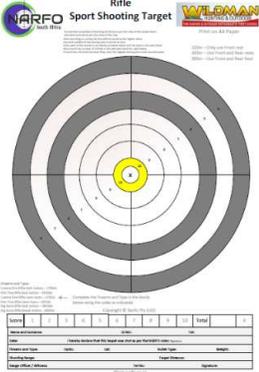
<b>Event</b>	RFRSA - Rim Fire Rifle Semi Auto - Paper Gong – Rapid Fire – 15m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	15m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to rapid and maintain automatic direction after each shot controlling the recoil.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the bench with only a front rest</li> <li>• A total of 10 shots are fired in two separate strings of 5 shots each</li> <li>• The aim is to shoot the string of 5 shots as fast as possible</li> <li>• Any centre fire self-loading action rifle can be used</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

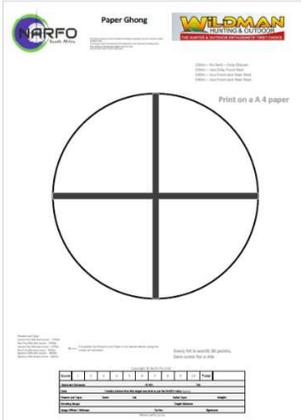
<b>Event</b>	RFRSA - Rim Fire Rifle Semi Auto - Paper Gong – Rapid Fire – 30m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	30m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rim Fire Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to rapid and maintain automatic direction after each shot controlling the recoil.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• A total of 10 shots are fired in two separate strings of 5 shots each</li> <li>• The aim is to shoot the string of 5 shots as fast as possible</li> <li>• Any rim fire self-loading rifle can be used</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

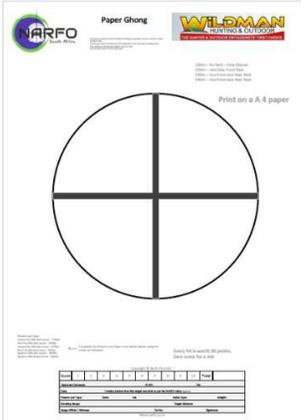
<b>Event</b>	RFRSA – Rim Fire Rifle Semi Auto - Defensive – Rapid Fire – 15m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	15m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	This is a test of a shooters ability to fire a weapon from a shouldered position for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any rim fire semi auto can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use

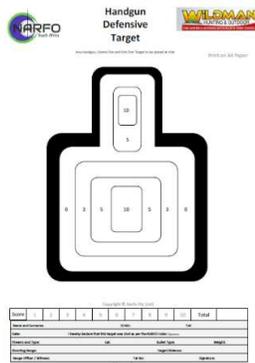
<b>Event</b>	RFRSA – Rim Fire Rifle Semi Auto - Defensive – Rapid Fire – 25m
<b>Firearm Type</b>	Rim Fire Rifle Semi Auto - RFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	This is a test of a shooters ability to fire a weapon from a shouldered position for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any rim fire semi auto can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use

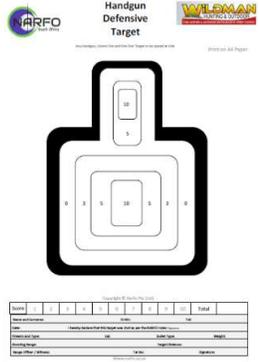
<b>Event</b>	CFRSA - Centre Fire Rifle Semi Auto - Sport Shooting – 100m
<b>Firearm Type</b>	Centre Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire self-loading rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

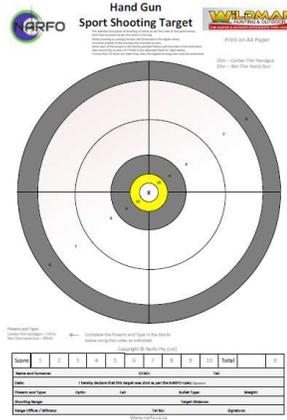
<b>Event</b>	CFRSA - Centre Fire Rifle Semi Auto - Sport Shooting – 200m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	200m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire self-loading rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

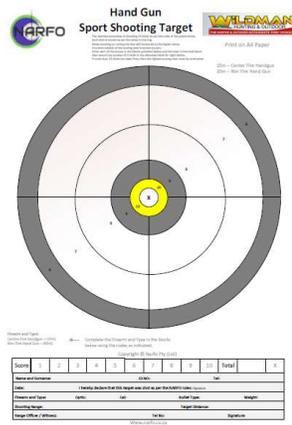
<b>Event</b>	CFRSA - Centre Fire Rifle Semi Auto – Paper Gong – Rapid Fire – 25m
<b>Firearm Type</b>	Center Fire Rifle Semi Auto - CFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to rapid and maintain automatic direction after each shot controlling the recoil.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• A total of 10 shots are fired in two separate strings of 5 shots each</li> <li>• The aim is to shoot the string of 5 shots as fast as possible</li> <li>• Any centre fire self-loading action rifle can be used</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

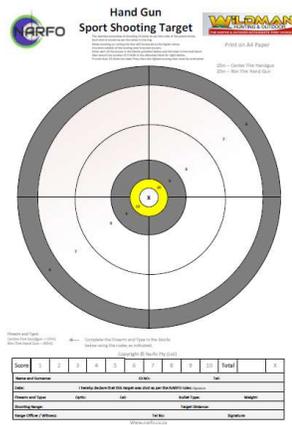
<b>Event</b>	CFRSA - Centre Fire Rifle Semi Auto – Paper Gong – Rapid Fire – 50m
<b>Firearm Type</b>	Center Fire Rifle Semi Auto - CFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Paper Gong A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to rapid and maintain automatic direction after each shot controlling the recoil.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• A total of 10 shots are fired in two separate strings of 5 shots each</li> <li>• The aim is to shoot the string of 5 shots as fast as possible</li> <li>• Any centre fire self-loading action rifle can be used</li> <li>• Any optic can be used</li> <li>• Although there is no time limit to complete the activity, the shooter is required to shoot each string of 5 shots as fast as possible</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

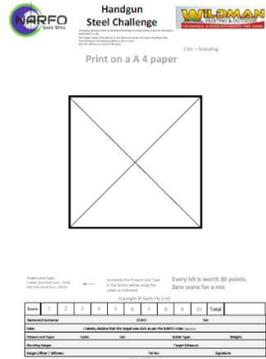
<b>Event</b>	CFRSA - Centre Fire Rifle Semi Auto - Defensive – Rapid Fire – 25m
<b>Firearm Type</b>	Center Fire Rifle Semi Auto - CFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	This is a test of a shooters ability to fire a weapon from a a shouldered position for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire semi auto can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use

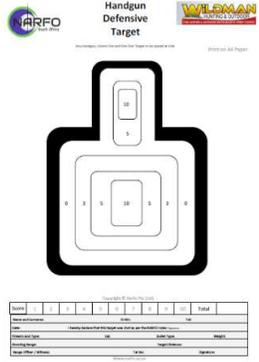
<b>Event</b>	CFRSA - Centre Fire Rifle Semi Auto - Defensive – Rapid Fire – 50m
<b>Firearm Type</b>	Center Fire Rifle Semi Auto - CFRSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	This is a test of a shooters ability to fire a weapon from a a shouldered position for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire semi auto can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use

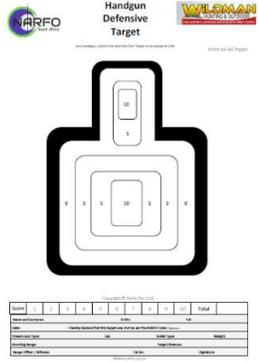
<b>Event</b>	CFHGP – Centre Fire Handgun Pistol - Sport Shooting – 10m
<b>Firearm Type</b>	Center Fire Handgun Pistol - CFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

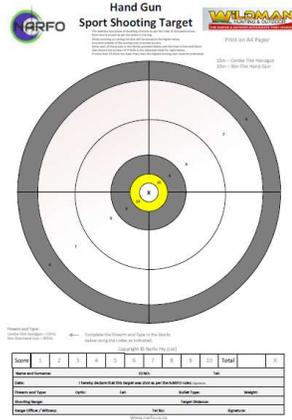
<b>Event</b>	CFHGP – Centre Fire Handgun Pistol - Sport Shooting – 15m
<b>Firearm Type</b>	Center Fire Handgun Pistol - CFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	15m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

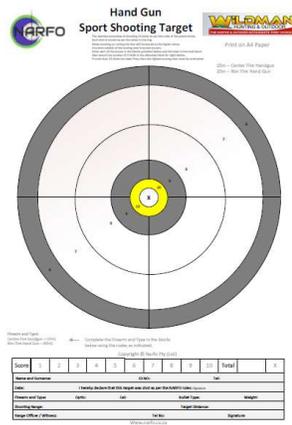
<b>Event</b>	CFHGP – Centre Fire Handgun Pistol – Rapid Fire - 10m
<b>Firearm Type</b>	Center Fire Handgun Pistol - CFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 2 strings of 5 rounds to achieve the highest score closest to the centre. It also tests the reloading or mag change speed.</p> <p>This exercise will also test the shooters ability to rapid fire 5 shots in succession and stay on the target. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• This must be done in the shortest possible time, however, the time is for personal use and to better from one shoot to another</li> <li>• You preferably need two magazines loaded with 5 rounds each.</li> <li>• Shoot 5 shots in the fastest time possible and then change magazines or in the case of a revolver, reload and shoot the second string of 5 shots</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p> <p>Keep a record of the time for personal use</p>

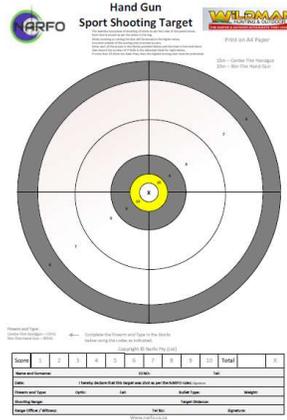
<b>Event</b>	CFHGP – Centre Fire Handgun Pistol – Steel Challenge - 10m
<b>Firearm Type</b>	Center Fire Handgun Pistol - CFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Steel Challenge Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds in the shortest possible time to achieve the highest number of hits on the target.</p> <p>This exercise will also test the shooters ability to rapid fire and hit the target.</p> <p>This exercise also tests automatic direction and recoil management</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by counting the shots within the square.</p> <p>10 Points for each hit</p>

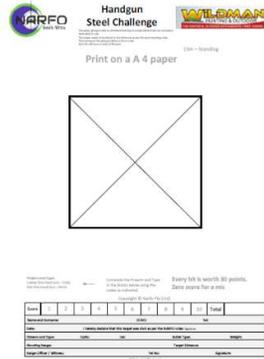
<b>Event</b>	CFHGP – Centre Fire Handgun Pistol - Defensive – 10m
<b>Firearm Type</b>	Center Fire Handgun Pistol - CFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>

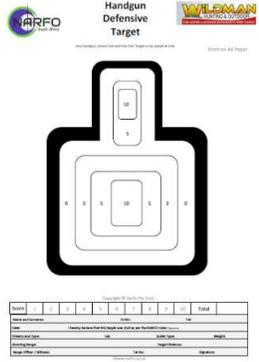
<b>Event</b>	CFHGP – Centre Fire Handgun Pistol - Defensive – Rapid Fire - 10m
<b>Firearm Type</b>	Center Fire Handgun Pistol - CFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event requires two magazines or for revolvers you would need a speed loader. This event tests the shooters ability to fire two strings of 5 rounds each with a magazine change. This exercise will also test the shooters ability to do a mag change and keep all shots on the target together. This exercise will also test automatic direction and recoil management and mag change.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• Shooter loads first magazine with 5 rounds and makes ready</li> <li>• Shooter shoots first 5 rounds as fast as possible, do a mag change and shoot the second 5 rounds as fast as possible</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>

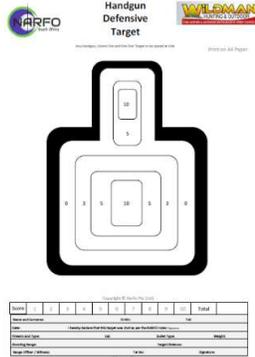
<b>Event</b>	CFHGR – Centre Fire Handgun Revolver – 10m
<b>Firearm Type</b>	Center Fire Handgun Revolver - CFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

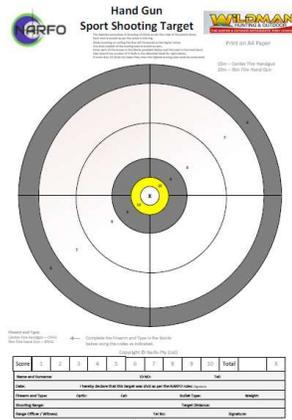
<b>Event</b>	CFHGR – Centre Fire Handgun Revolver – 15m
<b>Firearm Type</b>	Center Fire Handgun Revolver - CFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	15m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

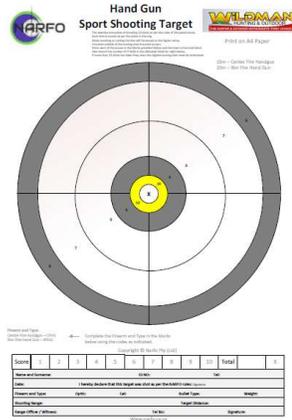
<b>Event</b>	CFHGR – Centre Fire Handgun Revolver – Rapid Fire - 10m
<b>Firearm Type</b>	Center Fire Handgun Revolver - CFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 2 strings of 5 rounds to achieve the highest score closest to the centre. It also tests the reloading or mag change speed.</p> <p>This exercise will also test the shooters ability to rapid fire 5 shots in succession and stay on the target. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• This must be done in the shortest possible time, however, the time is for personal use and to better from one shoot to another</li> <li>• You preferably need two magazines loaded with 5 rounds each.</li> <li>• Shoot 5 shots in the fastest time possible and then change magazines or in the case of a revolver, reload and shoot the second string of 5 shots</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p> <p>Keep a record of the time for personal use</p>

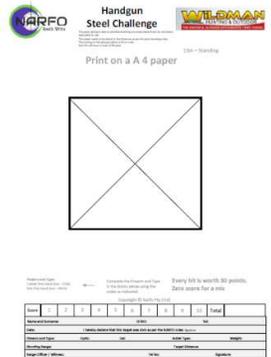
<b>Event</b>	CFHGR – Centre Fire Handgun Revolver – Steel Challenge - 10m
<b>Firearm Type</b>	Center Fire Handgun Revolver - CFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Steel Challenge Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds in the shortest possible time to achieve the highest number of hits on the target.</p> <p>This exercise will also test the shooters ability to rapid fire and hit the target.</p> <p>This exercise also tests automatic direction and recoil management</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by counting the shots within the square.</p> <p>10 Points for each hit</p>

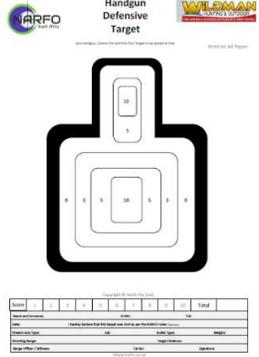
<b>Event</b>	CFHGR – Centre Fire Handgun Revolver - Defensive – 10m
<b>Firearm Type</b>	Center Fire Handgun Revolver - CFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>

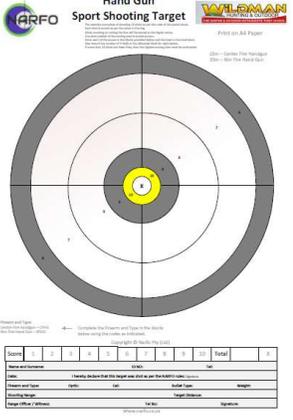
<b>Event</b>	CFHGR – Centre Fire Handgun Revolver - Defensive – Rapid Fire - 10m
<b>Firearm Type</b>	Center Fire Handgun Revolver - CFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event requires two magazines or for revolvers you would need a speed loader. This event tests the shooters ability to fire two strings of 5 rounds each with a magazine change. This exercise will also test the shooters ability to do a mag change and keep all shots on the target together. This exercise will also test automatic direction and recoil management and mag change.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• Shooter loads first magazine with 5 rounds and makes ready</li> <li>• Shooter shoots first 5 rounds as fast as possible, do a mag change and shoot the second 5 rounds as fast as possible</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>

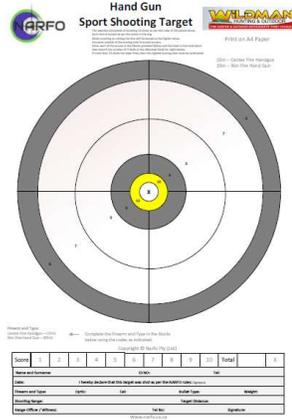
<b>Event</b>	RFHGP – Rim Fire Handgun Pistol – 10m																																																																																																																										
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<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p>  <table border="1" data-bbox="1120 703 1412 777"> <thead> <tr> <th>Score</th> <th>10</th> <th>9</th> <th>8</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>Total</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>Score</td> <td></td> </tr> <tr> <td>Name</td> <td colspan="11"></td> </tr> <tr> <td>Member No</td> <td colspan="11"></td> </tr> <tr> <td>Event No</td> <td colspan="11"></td> </tr> <tr> <td>Event Name</td> <td colspan="11"></td> </tr> <tr> <td>Event Date</td> <td colspan="11"></td> </tr> <tr> <td>Event Time</td> <td colspan="11"></td> </tr> <tr> <td>Event Place</td> <td colspan="11"></td> </tr> <tr> <td>Event Officer / Witness</td> <td colspan="11"></td> </tr> </tbody> </table>	Score	10	9	8	7	6	5	4	3	2	1	Total	0	Score													Name												Member No												Event No												Event Name												Event Date												Event Time												Event Place												Event Officer / Witness											
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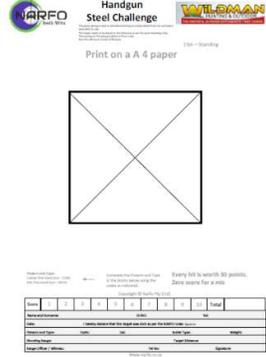
<b>Event</b>	RFHGP – Rim Fire Handgun Pistol – Rapid Fire - 10m
<b>Firearm Type</b>	Rim Fire Handgun Pistol - RFHGP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 2 strings of 5 rounds to achieve the highest score closest to the centre. It also tests the reloading or mag change speed.</p> <p>This exercise will also test the shooters ability to rapid fire 5 shots in succession and stay on the target. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any Rim fire handgun can be used</li> <li>• Any optic can be used</li> <li>• This must be done in the shortest possible time, however, the time is for personal use and to better from one shoot to another</li> <li>• You preferably need two magazines loaded with 5 rounds each.</li> <li>• Shoot 5 shots in the fastest time possible and then change magazines or in the case of a revolver, reload and shoot the second string of 5 shots</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p> <p>Keep a record of the time for personal use</p>

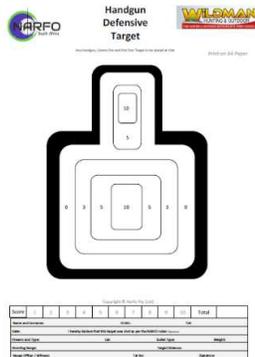
<b>Event</b>	RFHGP – Rim Fire Handgun Pistol – Steel Challenge - 10m	
<b>Firearm Type</b>	Rim Fire Handgun Pistol - RFHGP	
<b>Sport Shooting</b>	Yes	
<b>Distance</b>	10m	
<b>Shots</b>	10	
<b>Target</b>	<p>NARFO Handgun Steel Challenge Target A4</p> <p>Downloadable from the Members Area</p> 	
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds in the shortest possible time to achieve the highest number of hits on the target.</p> <p>This exercise will also test the shooters ability to rapid fire and hit the target.</p> <p>This exercise also tests automatic direction and recoil management</p>	
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any Rim fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>	
<b>Scoring</b>	<p>Scoring is done by counting the shots within the square.</p> <p>10 Points for each hit</p>	

<b>Event</b>	RFHGP – Rim Fire Handgun Pistol - Defensive – 10m	
<b>Firearm Type</b>	Rim Fire Handgun Pistol - RFHGP	
<b>Sport Shooting</b>	Yes	
<b>Distance</b>	10m	
<b>Shots</b>	10	
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 	
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.</p>	
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre Rim fire handgun can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>	
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>	

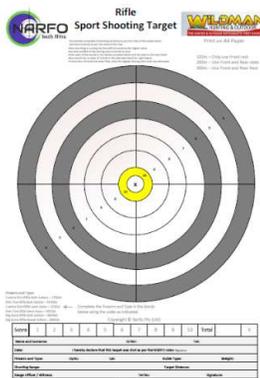
<b>Event</b>	RFHGR – Rim Fire Handgun Revolver – 10m
<b>Firearm Type</b>	Rim Fire Handgun Revolver - RFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	RFHGR – Rim Fire Handgun Revolver – Rapid Fire - 10m
<b>Firearm Type</b>	Rim Fire Handgun Revolver - RFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 2 strings of 5 rounds to achieve the highest score closest to the centre. It also tests the reloading or mag change speed.</p> <p>This exercise will also test the shooters ability to rapid fire 5 shots in succession and stay on the target. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any Rim fire handgun can be used</li> <li>• Any optic can be used</li> <li>• This must be done in the shortest possible time, however, the time is for personal use and to better from one shoot to another</li> <li>• You preferably need two magazines loaded with 5 rounds each.</li> <li>• Shoot 5 shots in the fastest time possible and then change magazines or in the case of a revolver, reload and shoot the second string of 5 shots</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p> <p>Keep a record of the time for personal use</p>

<b>Event</b>	RFHGR – Rim Fire Handgun Revolver – Steel Challenge - 10m	
<b>Firearm Type</b>	Rim Fire Handgun Revolver - RFHGR	
<b>Sport Shooting</b>	Yes	
<b>Distance</b>	10m	
<b>Shots</b>	10	
<b>Target</b>	<p>NARFO Handgun Steel Challenge Target A4</p> <p>Downloadable from the Members Area</p> 	
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds in the shortest possible time to achieve the highest number of hits on the target.</p> <p>This exercise will also test the shooters ability to rapid fire and hit the target.</p> <p>This exercise also tests automatic direction and recoil management</p>	
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any Rim fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>	
<b>Scoring</b>	<p>Scoring is done by counting the shots within the square.</p> <p>10 Points for each hit</p>	

<b>Event</b>	RFHGR – Rim Fire Handgun Revolver - Defensive – 10m
<b>Firearm Type</b>	Rim Fire Handgun Revolver - RFHGR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre Rim fire handgun can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>

<b>Event</b>	BBRBA – Big Bore Rifle Bolt Action - 50m
<b>Firearm Type</b>	Big Bore Rifle Bolt Action - BBRA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 5 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	BBRBA - Big Bore Rifle Bolt Action - 100m
<b>Firearm Type</b>	Big Bore Rifle Bolt Action - BBRA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 5 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	BBRBA - Big Bore Rifle Bolt Action - Hunting - 50m	
<b>Firearm Type</b>	Big Bore Rifle Bolt Action - BBRA	
<b>Sport Shooting</b>	Yes	
<b>Distance</b>	50m	
<b>Shots</b>	5	
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Target can be bought from suppliers</p> <p>Take the Picture to show ALL shots for upload Clearly write the scores so it is visible in the picture</p>	
<b>Purpose</b>	<p>This event tests the shooters ability to aim at a live buffalo target in preparation for hunting This exercise will also test the shooters ability to hit the vital areas of the animal The target also has negative scoring areas</p>	
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>	
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots. Points for each shot is as per the scoring rings on the target</p>	

<b>Event</b>	BBRBN – Big Bore Rifle Break Neck - 50m
<b>Firearm Type</b>	Big Bore Rifle Break Neck - BBRBN
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 5 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	BBRBN – Big Bore Rifle Break Neck - 100m
<b>Firearm Type</b>	Big Bore Rifle Break Neck - BBRBN
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 5 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	BBRBN – Big Bore Rifle Break Neck - Hunting - 50m
<b>Firearm Type</b>	Big Bore Rifle Break Neck - BBRBN
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Target can be bought from suppliers</p> <p>Take the Picture to show ALL shots for upload Clearly write the scores so it is visible in the picture</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to aim at a live buffalo target in preparation for hunting This exercise will also test the shooters ability to hit the vital areas of the animal The target also has negative scoring areas</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots. Points for each shot is as per the scoring rings on the target</p>

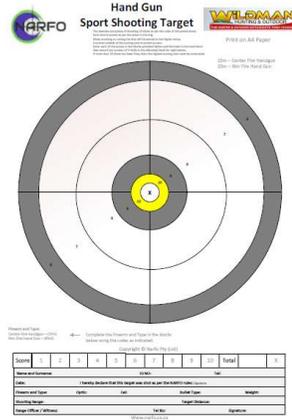
<b>Event</b>	CFRBA – Centre Fire Rifle Bolt Action - Hunting – Springbok - 200m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	200m
<b>Shots</b>	10
<b>Target</b>	<p>Hunting Springbok</p> <p>Target can be bought from suppliers</p> <p>Take the Picture to show ALL shots for upload Clearly write the scores so it is visible in the picture</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to aim at a live springbok target in preparation for hunting</p> <p>This exercise will also test the shooters ability to hit the vital areas of the animal</p> <p>The target also has negative scoring areas</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score points for each shot on the target</p> <p>Note that negative points must be subtracted</p>

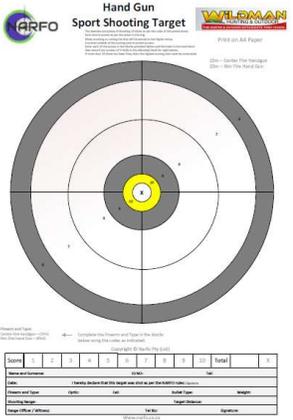
<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Hunting – Warthog - 50m
<b>Firearm Type</b>	Centre Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	10
<b>Target</b>	<p>Hunting Springbok</p> <p>Target can be bought from suppliers</p> <p>Take the Picture to show ALL shots for upload Clearly write the scores so it is visible in the picture</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to aim at a live warthog target in preparation for hunting</p> <p>This exercise will also test the shooters ability to hit the vital areas of the animal</p> <p>The target also has negative scoring areas</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score points for each shot on the target</p> <p>Note that negative points must be subtracted</p>

<b>Event</b>	CFRBA - Centre Fire Rifle Bolt Action - Hunting – Jackal - 100m
<b>Firearm Type</b>	Center Fire Rifle Bolt Action - CFRBA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	10
<b>Target</b>	<p>Hunting Springbok</p> <p>Target can be bought from supplier</p> <p>Take the Picture to show ALL shots for upload Clearly write the scores so it is visible in the picture</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to aim at a live Jackal target in preparation for hunting This exercise will also test the shooters ability to hit the vital areas of the animal The target also has negative scoring areas</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any centre fire bolt action rifle can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score points for each shot on the target Note that negative points must be subtracted</p>

<b>Event</b>	BPR – Black Powder Rifle - Sport Shooting - 50m
<b>Firearm Type</b>	Muzzle Loader Rifle - MLRBP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	50m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 5 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	BPR – Black Powder Rifle - Sport Shooting - 100m
<b>Firearm Type</b>	Muzzle Loader Rifle - MLRBP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 5 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Big Bore Rifle can be used (9.3mm and larger)</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

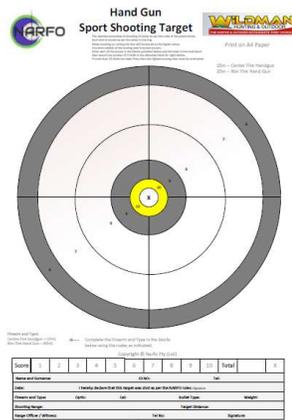
<b>Event</b>	BPHG – Black Powder Hand Gun - Sport Shooting – 10m
<b>Firearm Type</b>	Muzzle Loader Handgun - MLHBP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

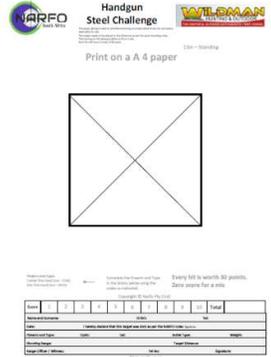
<b>Event</b>	BPHG – Black Powder Hand Gun - Sport Shooting – 15m
<b>Firearm Type</b>	Muzzle Loader Handgun - MLHBP
<b>Sport Shooting</b>	Yes
<b>Distance</b>	15m
<b>Shots</b>	5
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 5 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	CFHHG – Centre Fire Hunting Handgun - Sport Shooting – 100m
<b>Firearm Type</b>	Centre Fire Hunting Handgun - CFHHG
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any hunting handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The Handgun may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	CHHG - Centre Fire Hunting Hand Gun - Hunting – Warthog - 100m	
<b>Firearm Type</b>	Centre Fire Hunting Handgun - CFHHG	
<b>Sport Shooting</b>	Yes	
<b>Distance</b>	100m	
<b>Shots</b>	10	
<b>Target</b>	<p>Hunting Warthog</p> <p>Target can be bought from suppliers</p> <p>Take the Picture to show ALL shots for upload Clearly write the scores so it is visible in the picture</p>	
<b>Purpose</b>	<p>This event tests the shooters ability to aim at a live warthog target in preparation for hunting</p> <p>This exercise will also test the shooters ability to hit the vital areas of the animal</p> <p>The target also has negative scoring areas</p>	
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any hunting handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The handgun may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>	
<b>Scoring</b>	<p>Scoring is done by adding the score points for each shot on the target</p> <p>Note that negative points must be subtracted</p>	

<b>Event</b>	LAR – Lever Action Rifle - Sport Shooting – 100m
<b>Firearm Type</b>	Lever Action Rifle - LAR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	100m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Rifle Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the shooting bench</li> <li>• Any Lever Action Rifle</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> <li>• The rifle may only be supported by a front rest and no rear rest</li> <li>• Bi-pods are allowed</li> <li>• Wind Meters are allowed</li> <li>• Any Ballistic App may be used</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	LAR – Lever Action Rifle - Sport Shooting – Rapid Fire - 15m
<b>Firearm Type</b>	Lever Action Rifle - LAR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	15m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 2 strings of 5 rounds to achieve the highest score closest to the centre. It also tests the reloading or mag change speed.</p> <p>This exercise will also test the shooters ability to rapid fire 5 shots in succession and stay on the target. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any Lever Action handgun can be used</li> <li>• Any optic can be used</li> <li>• This must be done in the shortest possible time, however, the time is for personal use and to better from one shoot to another</li> <li>• If the lever action cannot be loaded with 10 rounds, then the reloading time will be included in the full exercise</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p> <p>Keep a record of the time for personal use</p>

<b>Event</b>	LAR – Lever Action Rifle - Sport Shooting – Steel Challenge - 25m
<b>Firearm Type</b>	Lever Action Rifle - LAR
<b>Sport Shooting</b>	Yes
<b>Distance</b>	25m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Steel Challenge Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds in the shortest possible time to achieve the highest number of hits on the target.</p> <p>This exercise will also test the shooters ability to rapid fire and hit the target.</p> <p>This exercise also tests automatic direction and recoil management</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any lever action can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by counting the shots within the square.</p> <p>10 Points for each hit</p>

<b>Event</b>	SG – Shotgun 12 Gauge – Single Stand
<b>Firearm Type</b>	Shotgun 12 Gauge - SG12
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 0 and 75 meters
<b>Shots</b>	25
<b>Target</b>	<p>Shotgun Sport shooting Clays</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire single or double shots at clay targets thrown from a manual or automatic clay throwing machine.</p> <p>This will allow shooters to shoot at moving targets at distances between 0 and approximately 75 meters.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• The clay thrower should be placed next to the shooter if it is done on an informal range</li> <li>• Clay throwing machines can either be hand, manually operated or automatic.</li> <li>• Single clays must be loaded for each shot</li> <li>• The shooter loads either one or two shots into the shotgun</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will shout “PULL” where the clay target will be released in a forward direction away from the shooter</li> <li>• The shooter may shoot one or two shots at the moving clay target</li> <li>• Each shot that breaks the clay is a hit</li> <li>• If no shot has struck the clay, it is a “LOST” bird</li> <li>• If the clay target beaks while leaving the clay thrower, a “NO BIRD” is called and the shot is repeated</li> </ul>
<b>Scoring</b>	Scoring is done by adding each of the hits as one point with a maximum of 25 points for one round of clays

<b>Event</b>	SG – Shotgun 16 Gauge – Single Stand
<b>Firearm Type</b>	Shotgun 16 Gauge - SG16
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 0 and 75 meters
<b>Shots</b>	25
<b>Target</b>	<p>Shotgun Sport shooting Clays</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire single or double shots at clay targets thrown from a manual or automatic clay throwing machine.</p> <p>This will allow shooters to shoot at moving targets at distances between 0 and approximately 75 meters.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• The clay thrower should be placed next to the shooter if it is done on an informal range</li> <li>• Clay throwing machines can either be hand, manually operated or automatic.</li> <li>• Single clays must be loaded for each shot</li> <li>• The shooter loads either one or two shots into the shotgun</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will shout “PULL” where the clay target will be released in a forward direction away from the shooter</li> <li>• The shooter may shoot one or two shots at the moving clay target</li> <li>• Each shot that breaks the clay is a hit</li> <li>• If no shot has struck the clay, it is a “LOST” bird</li> <li>• If the clay target beaks while leaving the clay thrower, a “NO BIRD” is called and the shot is repeated</li> </ul>
<b>Scoring</b>	Scoring is done by adding each of the hits as one point with a maximum of 25 points for one round of clays

<b>Event</b>	SG – Shotgun 410 Gauge – Single Stand
<b>Firearm Type</b>	Shotgun 410 Gauge - SG410
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 0 and 75 meters
<b>Shots</b>	25
<b>Target</b>	<p>Shotgun Sport shooting Clays</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire single or double shots at clay targets thrown from a manual or automatic clay throwing machine.</p> <p>This will allow shooters to shoot at moving targets at distances between 0 and approximately 75 meters.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• The clay thrower should be placed next to the shooter if it is done on an informal range</li> <li>• Clay throwing machines can either be hand, manually operated or automatic.</li> <li>• Single clays must be loaded for each shot</li> <li>• The shooter loads either one or two shots into the shotgun</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will shout “PULL” where the clay target will be released in a forward direction away from the shooter</li> <li>• The shooter may shoot one or two shots at the moving clay target</li> <li>• Each shot that breaks the clay is a hit</li> <li>• If no shot has struck the clay, it is a “LOST” bird</li> <li>• If the clay target beaks while leaving the clay thrower, a “NO BIRD” is called and the shot is repeated</li> </ul>
<b>Scoring</b>	Scoring is done by adding each of the hits as one point with a maximum of 25 points for one round of clays

<b>Event</b>	SG – Shotgun 20 Gauge – Single Stand
<b>Firearm Type</b>	Shotgun 20 Gauge - SG20
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 0 and 75 meters
<b>Shots</b>	25
<b>Target</b>	<p>Shotgun Sport shooting Clays</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire single or double shots at clay targets thrown from a manual or automatic clay throwing machine.</p> <p>This will allow shooters to shoot at moving targets at distances between 0 and approximately 75 meters.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• The clay thrower should be placed next to the shooter if it is done on an informal range</li> <li>• Clay throwing machines can either be hand, manually operated or automatic.</li> <li>• Single clays must be loaded for each shot</li> <li>• The shooter loads either one or two shots into the shotgun</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will shout “PULL” where the clay target will be released in a forward direction away from the shooter</li> <li>• The shooter may shoot one or two shots at the moving clay target</li> <li>• Each shot that breaks the clay is a hit</li> <li>• If no shot has struck the clay, it is a “LOST” bird</li> <li>• If the clay target beaks while leaving the clay thrower, a “NO BIRD” is called and the shot is repeated</li> </ul>
<b>Scoring</b>	Scoring is done by adding each of the hits as one point with a maximum of 25 points for one round of clays

<b>Event</b>	SGP – Shotgun Pump Action – Single Stand
<b>Firearm Type</b>	<b>Shotgun Pump Action - SGP12</b>
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 0 and 75 meters
<b>Shots</b>	25
<b>Target</b>	<p>Shotgun Sport shooting Clays</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire single or double shots at clay targets thrown from a manual or automatic clay throwing machine.</p> <p>This will allow shooters to shoot at moving targets at distances between 0 and approximately 75 meters.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• The clay thrower should be placed next to the shooter if it is done on an informal range</li> <li>• Clay throwing machines can either be hand, manually operated or automatic.</li> <li>• Single clays must be loaded for each shot</li> <li>• The shooter loads either one or two shots into the shotgun</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will shout “PULL” where the clay target will be released in a forward direction away from the shooter</li> <li>• The shooter may shoot one or two shots at the moving clay target</li> <li>• Each shot that breaks the clay is a hit</li> <li>• If no shot has struck the clay, it is a “LOST” bird</li> <li>• If the clay target beaks while leaving the clay thrower, a “NO BIRD” is called and the shot is repeated</li> </ul>
<b>Scoring</b>	Scoring is done by adding each of the hits as one point with a maximum of 25 points for one round of clays

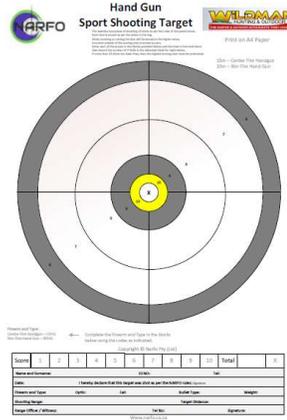
<b>Event</b>	SGP12 – Shotgun Pump Action – Steel Challenge
<b>Firearm Type</b>	<b>Shotgun Pump Action - SGP12</b>
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 5 and 30 meters
<b>Shots</b>	10
<b>Target</b>	<p>Shotgun Steel Challenge</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> <div style="display: flex; justify-content: space-around; align-items: center;">   </div>
<b>Purpose</b>	This event tests the shooters’ ability to rapid fire at steel targets placed at different distances, moving from one target to another.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Five steel targets are placed between 5 and 35 meters from the shooting point</li> <li>• The steel plates should on impact of a shot fall over or clearly indicate that it was a hit</li> <li>• This is a timed event and the time should be taken from the first shot until the last shot is fired</li> <li>• The shooter may load any amount of rounds</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will indicate readiness by saying: “Shooter Ready”. This will give the timer the indication to start the timer</li> <li>• The shooter may shoot more than one shot per target until it is hit</li> <li>• Each shot that hits the steel plate or knocks it over is a hit</li> </ul>
<b>Scoring</b>	Scoring is done by counting the number of hits and the time it took to hit all five plates. Hits always trumps time. The most hits in shortest time

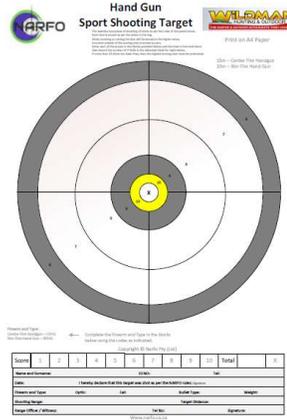
<b>Event</b>	SGSA – Shotgun Semi Auto – Steel Challenge
<b>Firearm Type</b>	Shotgun Semi Auto - SGSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 5 and 30 meters
<b>Shots</b>	10
<b>Target</b>	<p>Shotgun Steel Challenge</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> <div style="display: flex; justify-content: space-around; align-items: center;">   </div>
<b>Purpose</b>	This event tests the shooters’ ability to rapid fire at steel targets placed at different distances, moving from one target to another.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Five steel targets are placed between 5 and 35 meters from the shooting point</li> <li>• The steel plates should on impact of a shot fall over or clearly indicate that it was a hit</li> <li>• This is a timed event and the time should be taken from the first shot until the last shot is fired</li> <li>• The shooter may load any amount of rounds</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will indicate readiness by saying: “Shooter Ready”. This will give the timer the indication to start the timer</li> <li>• The shooter may shoot more than one shot per target until it is hit</li> <li>• Each shot that hits the steel plate or knocks it over is a hit</li> </ul>
<b>Scoring</b>	Scoring is done by counting the number of hits and the time it took to hit all five plates. Hits always trumps time. The most hits in shortest time

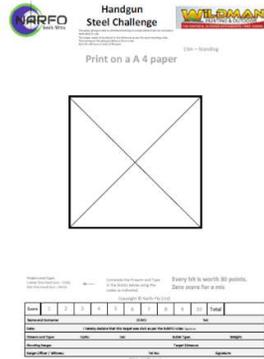
<b>Event</b>	SGSA – Shotgun Semi Auto – Single Stand
<b>Firearm Type</b>	Shotgun Semi Auto - SGSA
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 0 and 75 meters
<b>Shots</b>	25
<b>Target</b>	<p>Shotgun Sport shooting Clays</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire single or double shots at clay targets thrown from a manual or automatic clay throwing machine.</p> <p>This will allow shooters to shoot at moving targets at distances between 0 and approximately 75 meters.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• The clay thrower should be placed next to the shooter if it is done on an informal range</li> <li>• Clay throwing machines can either be hand, manually operated or automatic.</li> <li>• Single clays must be loaded for each shot</li> <li>• The shooter loads either one or two shots into the shotgun</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will shout “PULL” where the clay target will be released in a forward direction away from the shooter</li> <li>• The shooter may shoot one or two shots at the moving clay target</li> <li>• Each shot that breaks the clay is a hit</li> <li>• If no shot has struck the clay, it is a “LOST” bird</li> <li>• If the clay target beaks while leaving the clay thrower, a “NO BIRD” is called and the shot is repeated</li> </ul>
<b>Scoring</b>	Scoring is done by adding each of the hits as one point with a maximum of 25 points for one round of clays

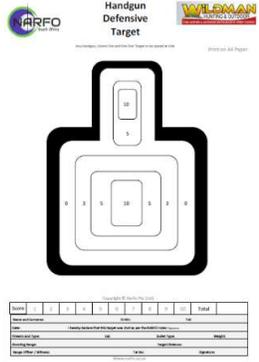
<b>Event</b>	PCC - Pistol Calibre Carbine - Steel Challenge
<b>Firearm Type</b>	Calibre Carbine Firearm - PCC
<b>Sport Shooting</b>	Yes
<b>Distance</b>	Between 5 and 30 meters
<b>Shots</b>	10
<b>Target</b>	<p>Shotgun Steel Challenge</p> <p>Target can be bought from suppliers</p> <p>Normal size clays</p>   
<b>Purpose</b>	This event tests the shooters' ability to rapid fire at steel targets placed at different distances, moving from one target to another.
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Five steel targets are placed between 5 and 35 meters from the shooting point</li> <li>• The steel plates should on impact of a shot fall over or clearly indicate that it was a hit</li> <li>• This is a timed event and the time should be taken from the first shot until the last shot is fired</li> <li>• The shooter may load any amount of rounds</li> <li>• The shooter may shoulder the firearm</li> <li>• The shooter when ready, will indicate readiness by saying: "Shooter Ready". This will give the timer the indication to start the timer</li> <li>• The shooter may shoot more than one shot per target until it is hit</li> <li>• Each shot that hits the steel plate or knocks it over is a hit</li> </ul>
<b>Scoring</b>	Scoring is done by counting the number of hits and the time it took to hit all five plates. Hits always trumps time. The most hits in shortest time

<b>Event</b>	PCC - Pistol Caliber Carbine - Sport Shooting – 10m
<b>Firearm Type</b>	Any Pistol Caliber Carbine Firearm
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters’ ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	PCC - Pistol Caliber Carbine - Sport Shooting – 15m
<b>Firearm Type</b>	Any Pistol Caliber Carbine Firearm
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters’ ability to fire 10 rounds to achieve the highest score closest to the centre.</p> <p>This exercise will also test the shooters’ ability to adjust the point of impact and make corrections during the course of fire to impact the centre of the target</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p>

<b>Event</b>	PCC - Pistol Caliber Carbine - Sport Shooting – Rapid Fire - 10m
<b>Firearm Type</b>	Any Pistol Caliber Carbine Firearm
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Sport Shooting Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 2 strings of 5 rounds to achieve the highest score closest to the centre. It also tests the reloading or mag change speed.</p> <p>This exercise will also test the shooters ability to rapid fire 5 shots in succession and stay on the target. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• This must be done in the shortest possible time, however, the time is for personal use and to better from one shoot to another</li> <li>• You preferably need two magazines loaded with 5 rounds each.</li> <li>• Shoot 5 shots in the fastest time possible and then change magazines or in the case of a revolver, reload and shoot the second string of 5 shots</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots.</p> <p>Points for each shot is as per the scoring rings on the target</p> <p>Keep a record of the time for personal use</p>

<b>Event</b>	PCC - Pistol Caliber Carbine - Sport Shooting – Steel Challenge - 10m
<b>Firearm Type</b>	Any Pistol Caliber Carbine Firearm
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Handgun Steel Challenge Target A4</p> <p>Downloadable from the Members Area</p> 
<b>Purpose</b>	<p>This event tests the shooters ability to fire 10 rounds in the shortest possible time to achieve the highest number of hits on the target.</p> <p>This exercise will also test the shooters ability to rapid fire and hit the target.</p> <p>This exercise also tests automatic direction and recoil management</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• There is no time limit</li> </ul>
<b>Scoring</b>	<p>Scoring is done by counting the shots within the square.</p> <p>10 Points for each hit</p>

<b>Event</b>	PCC - Pistol Caliber Carbine - Defensive Shooting – 10m
<b>Firearm Type</b>	Any Pistol Caliber Carbine Firearm
<b>Sport Shooting</b>	Yes
<b>Distance</b>	10m
<b>Shots</b>	10
<b>Target</b>	<p>NARFO Defensive Shooting Target</p> <p>Target can be downloaded from members area</p> 
<b>Purpose</b>	<p>This is a test of a shooters ability to fire a weapon from a concealed holster for self-defence. This event tests the shooters ability to fire 10 in succession. This exercise will also test the shooters ability to fire 10 shots in succession and stay on the target together. This exercise will also test automatic direction and recoil management.</p>
<b>Rules</b>	<ul style="list-style-type: none"> <li>• This event is shot from the standing position</li> <li>• Any centre fire handgun can be used</li> <li>• Any optic can be used</li> <li>• After the 10 shots are fired, the shooter makes his weapon safe and then scores</li> </ul>
<b>Scoring</b>	<p>Scoring is done by adding the score of all 10 shots. Points for each shot is as per the scoring rings on the target Keep a record of the time for personal use</p>